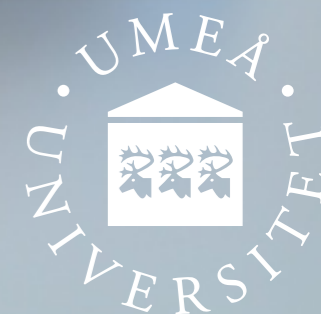




ASSIGNMENT #2

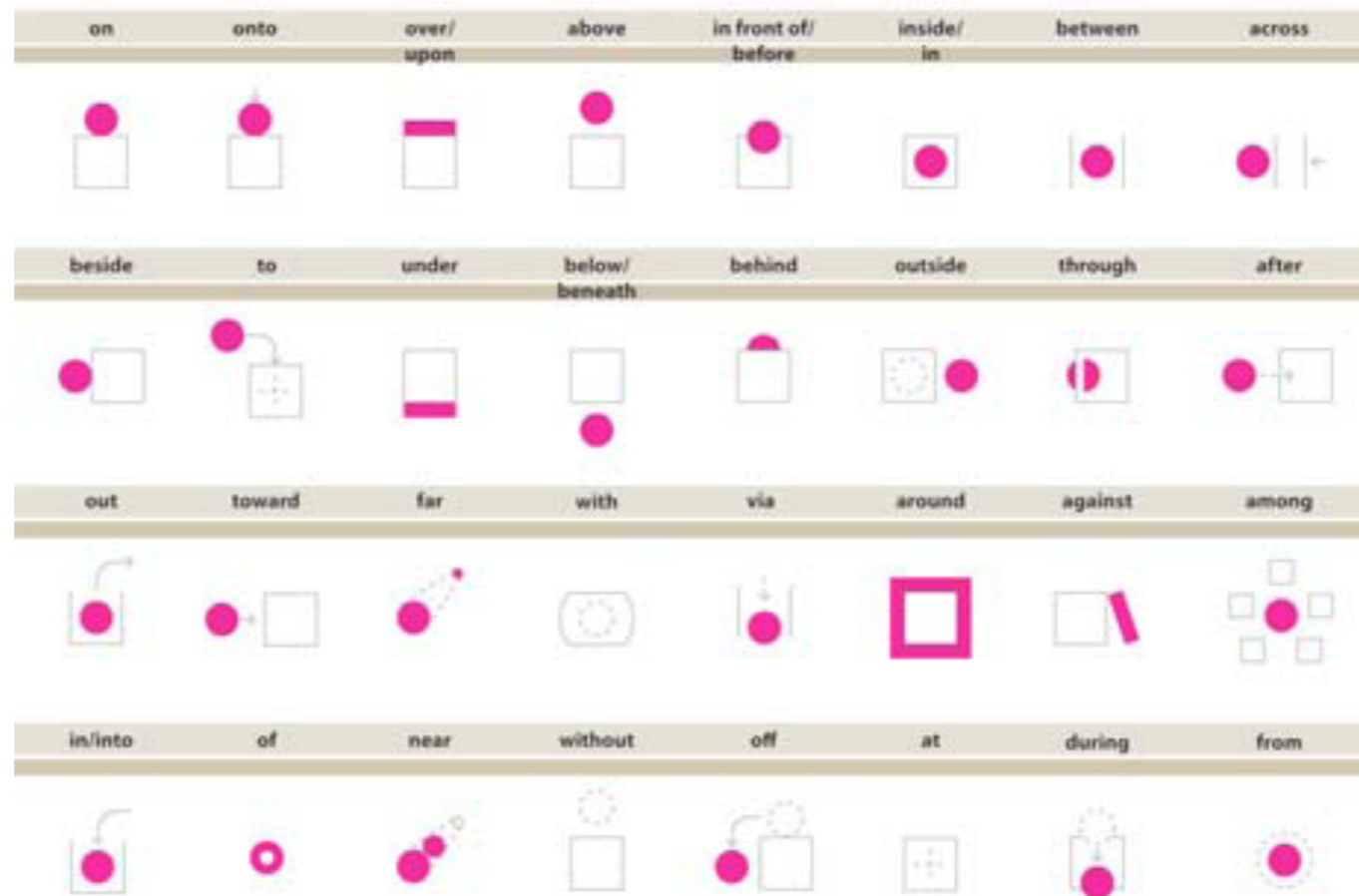
Camille Moussette, 24.10.2011, UID



grow, explode, shrink, scale, rotate,
pulse, flick, rest, disappear, clutch,
release, hold, capture, pin, prompt,
confirm, repeat, stable, glide, slide,
stop, hit, kick, cancel, ease in/out,
ramp, augment, increase, decrease,
agitate, shake, twist, transform, bounce,
cycle, follow, guide, grab, screw,
implode, circulate, constrain, channel,
force, lead, invite, smooth, hard, harsh,
solid, soft, compliant, bounce, spring,
break, stop, collide, permute,
accelerate, react

MATERIAL PREPOSITIONS

Martin Avila



on, onto, over/upon, above, in front of/before, inside/in, between, across

beside, to, under, below/beneath, behind, outside, through, after

out, toward, far, with, via, around, against, among

in/into, of, near, without, off, at, during, from

Assignment #2:

Evolve one variation from assignment #1 with a motor/actuator, controlled by an Arduino with some level of variability and repeatability.

Hardware or hardware + software for control.

Review tomorrow Friday 15h00!